



K.J. Somaiya College of Engineering, Vidyavihar, Mumbai-77 (Autonomous College, Affiliated to University of Mumbai)

BRING IT DOWN

presented by MESA/ISHRAE

OVERVIEW

In a quirky twist to this cult game, build your own sturdy structure and demolish the given structure. This event requires your knowledge in mechanics and construction of catapults to destroy the structures.

RULES

- It is a single player game.
- Every individual who plays the game has to make a catapult.
- Time limit allotted for the same will be 10 mins.
- Materials which will be provided, are as follows:
 - Wooden blocks
 - Slingshot
 - Pencils
 - Rubber bands
 - Cellotape
 - Plastic ball
 - Set of screws
 - Screwdriver
 - Scale
- If the player is unable to make the catapult then:
 - Help will be provided to make the catapult.
 - Points will be deducted at the time of event on the basis of the assistance.
- With respect to a structure placed, a distance will be given at the time of event. Depending upon the type of catapult constructed , one needs to target the structure from that very place.





- Maximum 3 chances will be given to hit and destroy the structure.
- If the player is able to destroy the structure in the first attempt, 30 bonus points will be given.
- This game can't be played with the help of a slingshot (only).

JUDGING CRITERIA

- A structure created will be given, which will have thermocol glasses arranged in a group of layers.
- According to the type of layer destroyed points will be given.
- The player who scores maximum amount of points wins.

Registration fee: Rs. 40/- (Per person)

Prizes worth: Rs. 7000/-

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